Autoregressive Pre-Training on Pi

[EMNLP 2024](https://github.com/ernie-research/pixelgpt)

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Code: https://github.com/ernie-research/pixelgreptic

Model: https://huggingface.co/baidu/PixelGP

Background

converting visual data into plain text often results in significant information loss. Traditional solutions

rely on optical character recognition (OCR) models

for extracting text from images, but these methods

are inherently limited by the accuracy of text ex-

traction and the fidelity of the original documen

To address these challenges, recent work has in-

troduced a new paradigm: pixel-based language

modeling. This approach learns directly from the

visual representation of text (as images) rather than

relying solely on tokenized text. Models such as PIXEL (Rust et al., 2023) exemplify this shift, offer-

ing solutions that circumvent the limitations of tra-

ditional tokenization by treating text as image data

Pixel-based modeling also addresses the vocabu-

lary bottleneck-a trade-off between input encod-

ciated with vocabulary estimation in conventional

In the previous literature, the development of

pixel-based language models has been bifurcated into encoder-based (Rust et al., 2023; Tschan-

nen et al., 2023) or encoder-decoder architec-

tures (Salesky et al., 2023), encompassing models

that either employ bidirectional mechanisms akin

to MAE (He et al., 2022) or utilize an encoder-

ing granularity and the computational costs asso

language models (Rust et al., 2023).

Pixel-based training show its potential to leverage the image modality of texts; previous works are mainly:

- (1) encoder-based, such as PIXEL [1];
- (2) encoder-decoder based, [2].

Challenges:

(1) The feasibility of tokenization-free autoregressive pre-training ;

(2) The synergistic benefits of multimodal pre-training

between the duality of pixels and texts.

Autoregressive Pre-Training on Pixels and Texts

The integration of visual and textual information represents a promising direction in the advancement of language models. In this paper, we explore the dual modality of language—both visual and textual—within an autoregressive framework, pre-trained on both document images and texts. Our method employs a multimodal training strategy, utilizing visual data through next patch prediction with a regression head and/or textual data through next token prediction with a classification head. …

[1] Language modelling with pixels. ICLR 2023.

[2] Multilingual pixel representations for translation and effective cross-lingual transfer. EMNLP 2023.

Autoregressive Pre-Training on Pixels and Texts

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structure.

Abstrac

The integration of visual and textual informat ion represents a promising direction in the advancement of language models. In this paper, we explore the dual modality of lan
guage-both visual and textual-within an au pregressive framework, pre-trained on both ocument images and texts. Our method en ploys a multimodal training strategy, utilizing ual data through next patch prediction with a regression head and/or textual data through next token prediction with a classification head.
We focus on understanding the interaction between these two modalities and their combined impact on model performance. Our exter sive evaluation across a wide range of bench marks shows that incorporating both visual and textual data significantly improves the perfo mance of pixel-based language models. Remarkably, we find that a unidirectional pixel based model trained solely on visual data car achieve comparable results to state-of-the-art bidirectional models on several language un derstanding tasks. This work uncovers the
untapped potential of integrating visual and textual modalities for more effective language modeling. We release our code, data, and model checkpoints at https://github.com rnie-research/pixelgpt

Introduction

Recent advancements in large language models (LLMs) have pushed the boundaries of their capabilities in diverse applications, including language assistant (Touvron et al., 2023a), code generation (Lozhkov et al., 2024; Chai et al., 2023). and multimodal comprehension (OpenAI, 2023; Anil et al., 2023). LLMs typically tokenize input text into sequences of discrete subword units, allowing for a wide array of applications. However, tokenization-based approaches struggle with visually complex textual content, such as PDFs, where could offer a more detailed representation of vi-"Work done during QL and JX's internship at Baidu

decoder framework, where a pixel-based model serves as the encoder, paired with a unidirectional language decoder. Despite these advancements the exploration of pixel-based models employing a decoder-centric approach remains in its infancy. Moreover, current research often processes vi sual text as 8-bit grayscale (Rust et al., 2023) or 2bit binary images (Tai et al., 2024). This approach constrain the richness of the visual input, especially when processing content with color information such as emojis or highlighted text. This limitation suggests that processing real-valued RGB images

sual text. However, the potential of pre-training Text Visual Document

Pixel Input Preprocessing

- **① Text rendering.** Utilize text renderer by converting texts into a visually-rich RGB images.
- Patchify **② Image encoding**. Split rendered images into patches as in vision transformers.
- **③ Autoregressive Training.** Predict next Image patch based on its historical patches.

(a) Visual text image pre-training $(PixelGPT)$.

Autoregressive Pre-Training on Pixels and Texts

Pretraining Objectives

- **Image**: *Next patch prediction*. Given a sequence of N visual patches $x_p =$ $(x_p^1, x_p^2, ..., x_p^N)$ where each visual patch x_t^p is a flattened patch embedding. We use a normalized mean squared error (MSE) loss quantifies the pixel reconstruction accuracy:
- **Text**: *Next token prediction*. We optimize a cross-entropy loss that evaluates the fidelity of predicted token sequences generated via teacher-forcing.

Autoregressive Pre-Training on Pixels and Texts

Pretraining Recipe

- **PixelGPT:** Trained solely on rendered image using MSE loss.
- **MonoGPT:** Trained on separate streams of rendered image and text data without any intermodal pairing.
- **DualGPT**: Trained on unpaired image and text input, and on paired image-text data (dual-modality).

Ø **Language Understanding**

■ Autoregressive Pixel-based Pre-training Rivals PIXEL. PixelGPT outperforms PIXEL on QQP (+1.5), RTE (+3.4), and WNLI (+5.4).

Ø **Multilingual Evaluation**

■ PixelGPT matches the performance of BERT, and consistently surpasses the in average accuracy across multilingual XNLI dataset.

Experiments

Table 5: Ablation results of model performance on XNLI under Translate-Train-All settings.

□ Paired dual-modality data improves the language understanding tasks.

Figure 3: Training tokens/patches versus overall performance on GLUE benchmark.

Scaling Training Tokens vs. GLUE Performance

- ① **Pixel-based training exhibit an increased data demand.**
- ② **Utilizing paired dual-modality data improves multimodal learning, particularly for pixelbased input.**

Experiments

Figure 4: Training tokens/patches versus overall performance on XNLI benchmark.

Scaling Training Tokens vs. XNLI (Translate-Train-All) Performance

- ① **Pixel-based training exhibit an increased data demand for multilingual tasks.**
- ② **Utilizing paired dual-modality data at the early stages improves the pixel-based models.**
- ③ **Our text baseline (TextGPT) outperforms BERT.**

Ø **Analysis**

A larger batch size improves stable training. Robust to generalize across varied font representations.

Figure 5: Analysis of escalating the global batch size.

Figure 6: Analysis of fine-tuning on different fonts.

Experiments

Impact Analysis of Color Retention

Table 6: Comparison performance on HatemojiBuild dataset with grayscale and RGB rendering.

Figure 7: Example cases of **HatemojiBuild** predictions. \checkmark and \checkmark indicate the correct and incorrect predictions.

n **Color information matters.** RGB-rendered data finetuning outperforms its grayscale counterpart on HatemojiBuild dataset.

Code & Datasets & Checkpoints

Code: https://github.com/ernie-research/pixelgrena

Model: https://huggingface.co/baidu/PixelGP

Thank You!